



DC02 Touch DMX Addresser

Version: V1.3

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Overview

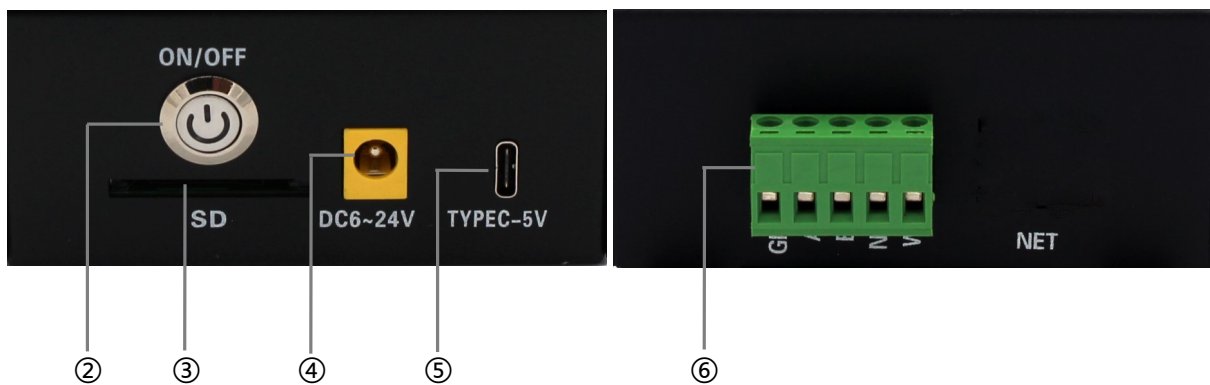
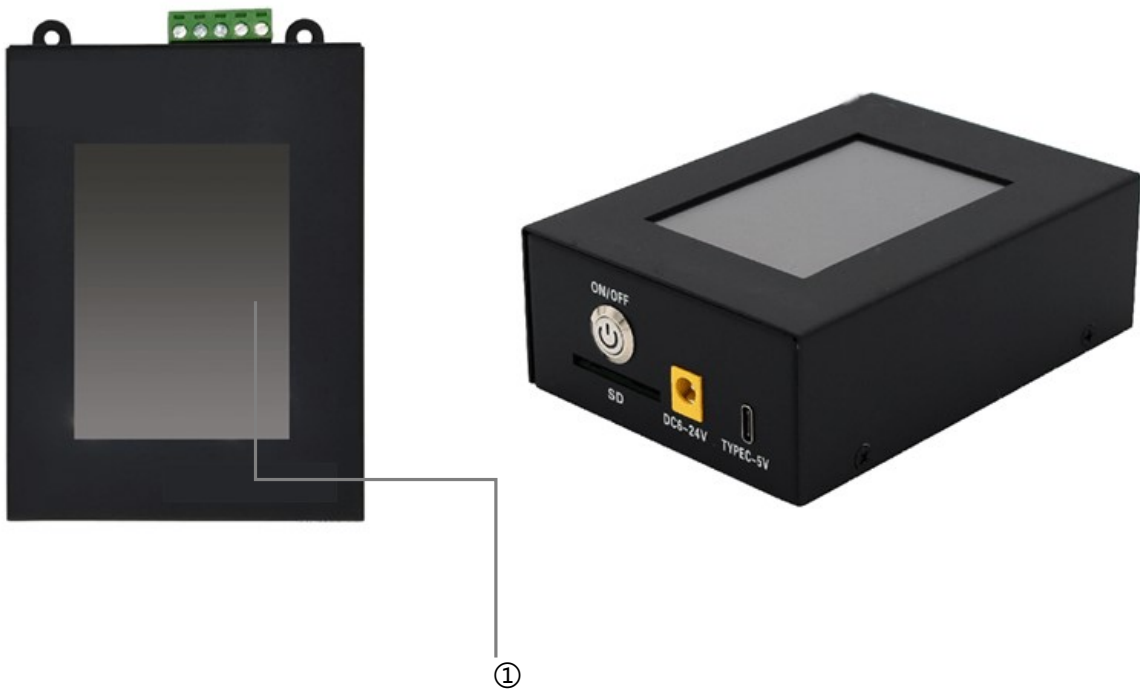
1. DC02 Device Can Set The Number of Loaded Channels, Baud Rate, Playback Speed, Color Number and Other Parameters;
2. Support a Variety of DMX512 Chip Address, Support MR, UCS, SM, TM, HI, HM, GS, Custom DMX Chip, etc.;
3. You Can Specify The Starting Channel, The on-Load Channel of a Single Chip, and The Lamp Number, and Verify the Address Through Automatic/Manual Test Mode
4. The Device Has a Variety of Built-in Test Animation Effects, Such as a Variety of Color Gradient, Automatic/Manual Running pPoint, Overall Gradient and Other Effects;
5. Support Total Brightness Adjustment, Single Channel Brightness Adjustment;
6. With an SD Card Slot, Support SD Card to Store Animation Data, and Can Specify a Play Scene, Playback Speed Can be Adjusted;
7. Can Simulate DMX512 Console, for DMX512 Channel 1-512 Channel Arbitrary Send Channel Data, Can be Used as a Simple DMX512 Console;
8. Support Standard RDM Protocol, Can Search RDM Lamps, Static dDetection, Write DXM512 aAddress by UID and Other Functions;
9. Support Parameter Setting, Current Output Adjustment, Brightness Adjustment and Firmware Upgrade for MR Series Chips;
10. With The Function of Color Palette, You Can Select a Certain Color Value in The Color Palette to Control, and Support a Variety of Four-Color Modes;
11. With 1-Port DMX512 Signal Output, its Address Signal Compatible Support Differential Signal Mode;

12. Support Standard Type-C port and DC6-24V in-line Power Supply;

13. Support Multi-Language Switching Mode.

Specifications and Parameters

I. Controller Appearance

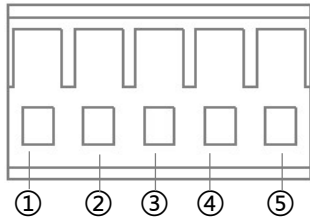


① Touch Screen ② Power Switch ③ SD Card ④ DC6~24V

⑤ Type-C Interface ⑥ DMX512 Signal Output

II. OutPut Port Definition

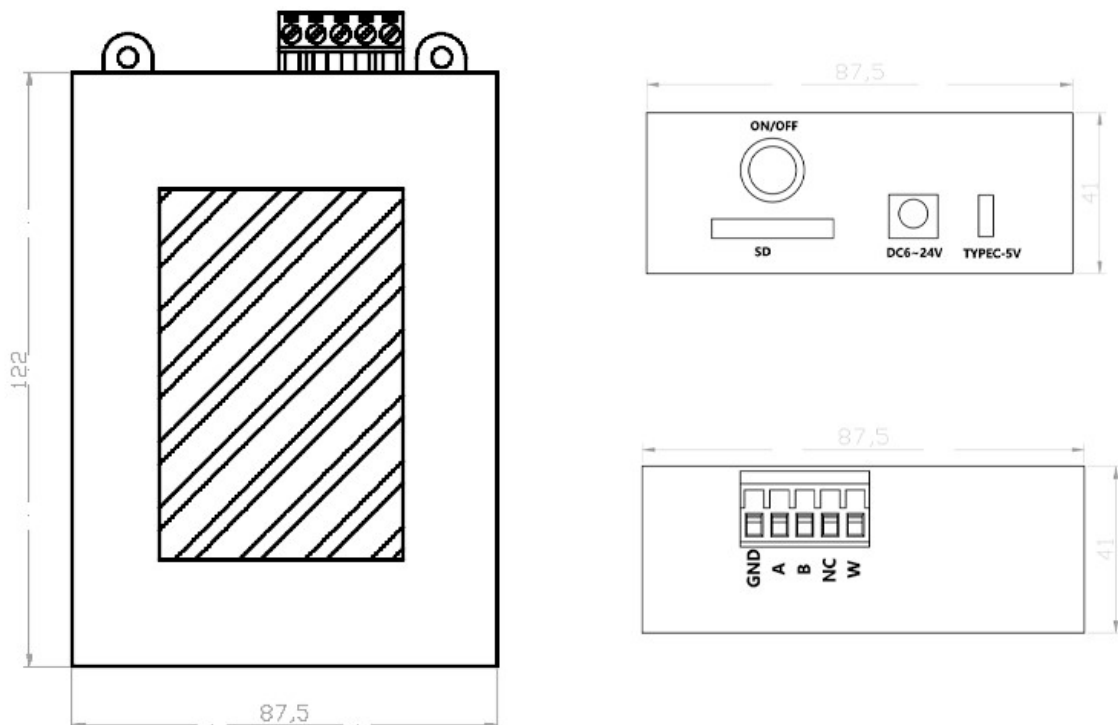
5Pin Terminals Sort Sequentially From Left to Right, As Shown Below:



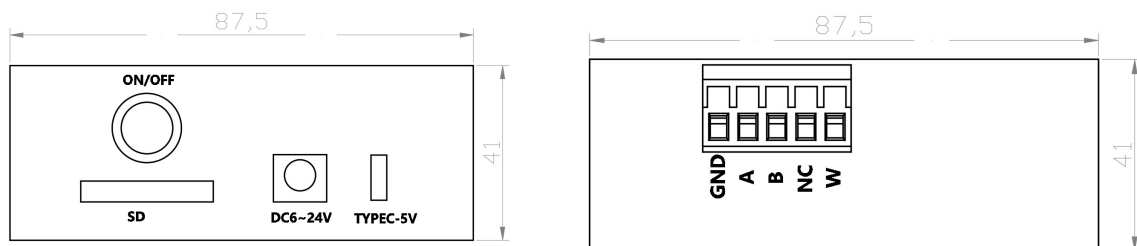
	①	②	③	④	⑤
DMX	GND	Data+	Data-	NC	Addressing+
Signal	GND	A	B	NC	ADRI/PO+

III. Controller Three View Size Chart

DC02 Front View:



DC02 Two Side View:



Remark: Above Three Views The Size Unit is mm.

IV. Basic Parameter Table

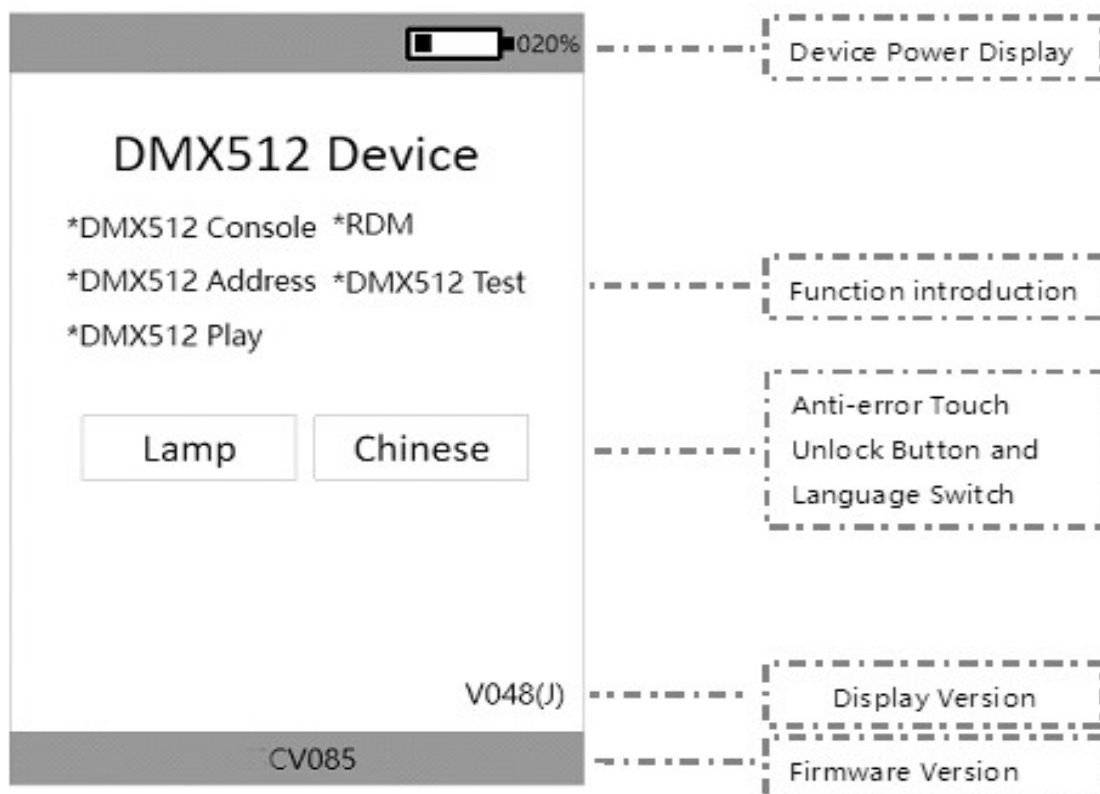
Product Name	Touch DMX Addresser
Product Model	DC02
A Storage Medium	High-Speed SD Card (Standard)
Rated Power	About 5W
Touch Screen	3.5 "Resistive Touch LCD Screen
OutPut	DMX512/DMX512-A/RDM
Relative Humidity	About 95% (Non-Condensing)
Temperature	-40°C ~ 80°C;
Length	122mm
Width	87.4mm
Height	41mm
Power Supply Mode	Type-C Power Supply and DC Power Supply
Power Supply Input	DC 6.0~24V, Max 2.0A
Shell Material	Iron (Dusting Process)
Accessories	SD Card x1//DC Headx1/Warranty Card x1/Foam Paper Box x1/Screwdriver x1

Touch Screen interface and Functions

I. Boot Screen

Press The Power Supply Switch on The Right Side of The Bottom of The Handheld Addresser to Complete The Startup Operation. The Following information is Displayed;

1. Device Power Display;
2. Introduction of Equipment Functions;
3. Anti-error Touch Unlock Button and Language Switch;
4. Display Version ;
5. Device Firmware Version.



Note: To Switch The Language Interface, Click The Button and Then Click The Device Unlock Button to Take Effect.

II. Screen Unlock

Click The Device Unlock Button to Enter the Main Operation interface of the Handheld Device, as Shown Below:

DMX Address	MR-DMX SET	Chip Parameters
UCS SET	SM SET	
TM SET	HI SET	
HM SET	GS SET	
<hr/>		
XT2185 SET	Device SET	Each function module
Test	Play	
DMX Console	RDM	
Color Test	Return	

III. Function Module Description

I. Write The Address

Click "Write Address" in The Main Operation interface, You Can Enter The interface of Writing Address, as Follows:

Type	<	DMX	>
Chip	<	DMX05	>
LampNo	-	0001	+
Channel	-	003	+
Addr	-	0001	+
Number	0512	NomalAddr	>
Auto-LINE:001			
Write	MANU+	MANU+-	
OPTION	AUTO Test	Return	

Type: DMX is Selected by Default. Press the Two Buttons of "<" or ">" to Switch to Select The Corresponding Chip Type. Currently, The Supported Types include DMX,

Chip:

DMX Support Chip: DMX05、DMX05_JDQ、DMX02、SL_DMX01、QED512P、LX5123、LX5124、WX512、WX512 Start、WX512 Stop;

UCS Support Chip: UCS512A、UCS512B、UCS512C、UCS512C4、UCS512CN、UCS512D、UCS512E、UCS512F、UCS512G6、UCS512H4、UCS512KH、UCS512KL。

SM Support Chip: DMX512AP、SM16512、SM16511、SM16522、SM17511、SM17512、SM17522、SM17500、SM17500_A、SM18522P、SM18522PH、SM18512P、SM19522PG、SM19522PHG;

TM Support Chip: : TM512、TM512AC、TM512AL、TM512AD、TM512AB、TM512AE;

HI Support Chip: : HI512A0、HI512A0Zi、HI512A4、HI512A6、HI512D、HI512E;

HM Support Chip: : HM512G、HM512GH、HM512GF、HM612R;

GS Support Chip: : GS8512、GS8513、GS8515、GS8516;

LampNo: Lamp Number, Default Value is 1;

Channel: Number of Lamp Channels: The Number of Output Channels Provided by a Single Decoding Chip in The Lamp. The Default Value is 3. Click The Blue Block, Enter Through The Keyboard, and Then Click Enter to Complete The Value Setting;

Addr: The Starting Address Will be More Numbered and Channel Automatically Displayed;

Write Addr: Write Address Button, Select Parameters and Click This Button to Address;

AUTO Test: Automatic Test Button, Click to Automatically Run Point Test;

MANUTest- / MANUTest+: Click The Two Buttons to Perform The Manual Run Point Test;

Operation Status: Address State, Automatic Running Point, Manual Running Point, etc.;

OPTION:

SM16512 Only, Special Functions of SM16512 Chip Are as Follows:

PoweronLGT: There are Four Options: OFF / 50% WHITE/ 100% WHITE/ 50% BLUE;

ChannelSel: Support 3/4 Channel.

SL-DMX01 Only, Special Functions of SL-DMX01 Chip Are as Follows:

Mode: OFF/08CH Mode /40CH Mode /36CH Mode /32CH Mode /01CH Mode /03CH

Mode /04CH1 Mode /04CH2 Mode /05CH Mode /07CH Mode, Switch Using Buttons.

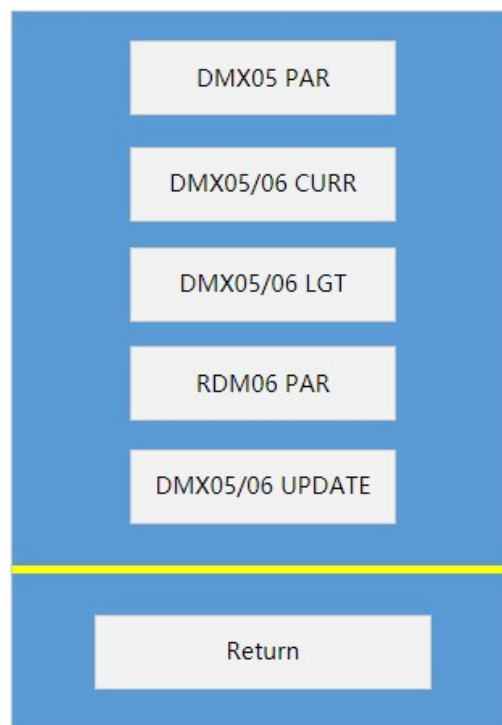
GS Only, Special Functions of GS Chip Are as Follows:

ChannelSel: Support 3/4 Channel;

Address: Set This Parameter Based on The Number of Chip Channels;

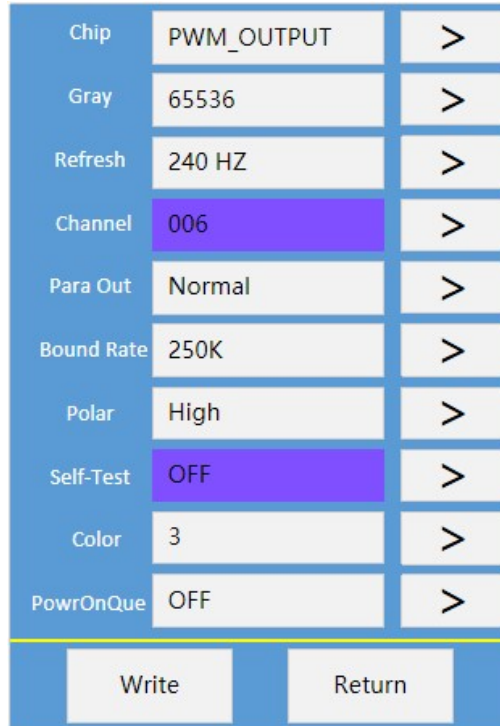
2、MR-DMX SET

Click "MR-DMX Chip Settings" on The Main interface to Enter The interface as Follows:



2.1 DMX05 PAR

Click "DMX05 Parameters" to Enter The interface of Writing DMX05, as Follows:



Parameters Are Described as Follows::

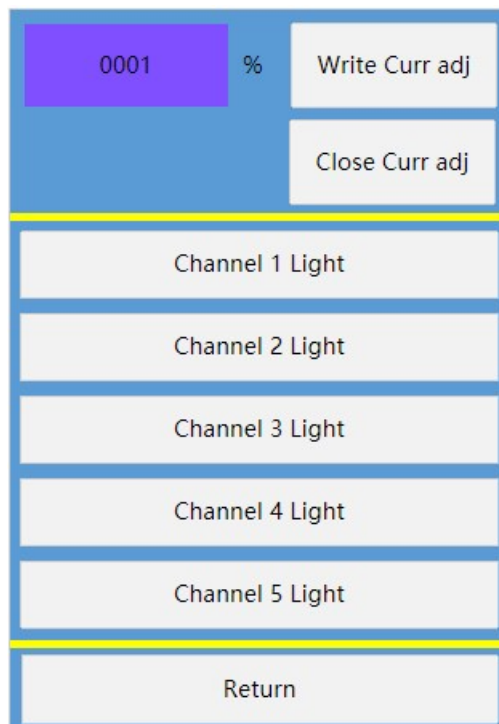
DMX05 Chip Parameter Table

Parameter	pecific Parameter Values	Note
Type Chip	PWM_OUTPUT UCS、SM、TM、MY、MBI Reference Chip Decoding	
Gray Scale Level	16Bit 32-65536 Level	
Rate of Refresh	PWM: 60Hz-3840Hz	
DMX Channels	PWM: 1-6 Channels SPI Decoding: 100 Channels	
Parallel	Normal/Two Parallel/three Parallel//four Parallel	

Serial Baud Rate	250KAuto:250K-1M
Polarity of output	High/Low
Chip Self Test	OFF/R→G→B/A Light on/ B Light on/ C Light on/ D Light on/ All Light on/7 Color/Fix Color/Last Frame/
Number of Colors	1/2/3/4
Power-on Queue	OFF/ON

2.2 DMX05/06 CURR

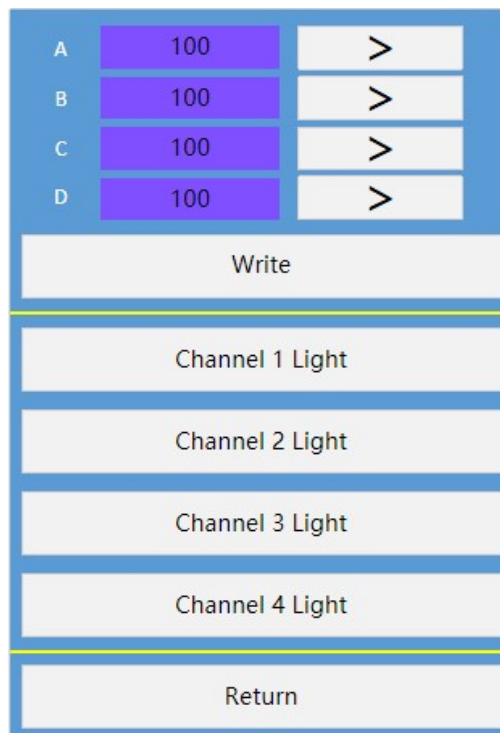
Click "DMX05/06 Current" to Enter The interface of DMX05/06 Current Gain Function, as Follows:



Click The Blue block to Modify The Percentage Value of Current Gain. Click Write.

2.3 DMX05/06 LGT

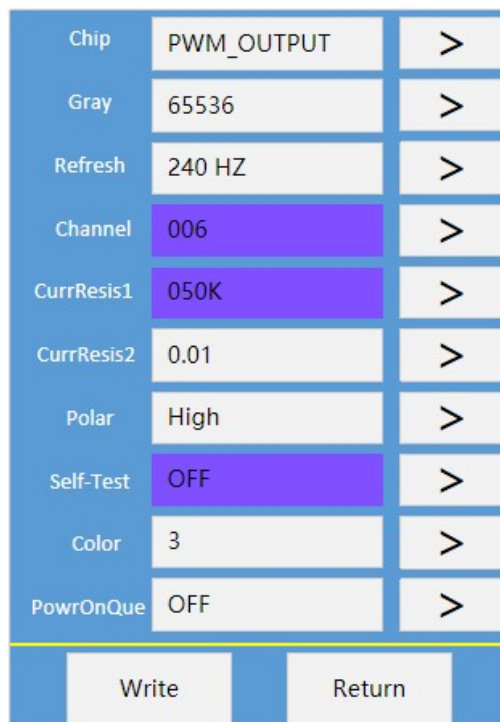
Click "DMX05/06 Brightness" to Enter The Brightness Setting of DMX05/06 Chip, as Follows:



Long Press The Blue Block, Enter The Channel Brightness Value, or increase it One by One Through The Button, Click Write to Complete The Setting.

2.4 RDM06 PAR

Click "RDM06 Parameters" to Enter The interface of RDM06 Parameters as Follows:



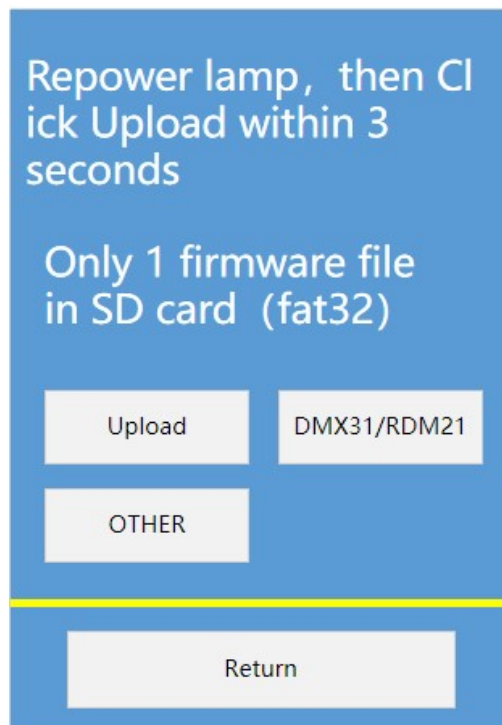
Parameters Are Described as Follows:

RDM06 Chip Parameter Table

Parameter	pecific Parameter Values	Note
Parameter	PWM_OUTPUT	
	UCS、SM、TM、MY、MBI Reference Chip Decoding	
Type Chip	16Bit 32-65536 Level	
Gray Scale Level	PWM: 60Hz-3840Hz	
Rate of Refresh	PWM: 1-6 Channels SPI Decoding: 100 Channels	
Resistance	050K	RDM item
Resistance of Current	0.01/0.05	RDM item
Serial Baud Rate	High/Low	
Polarity of output	OFF/R→G→B/A Light on/ B Light on/ C Light on/ D Light on/ All Light on/7 Color/Fix Color/Last Frame	
Chip Self Test	1/2/3/4	
Number of Colors	OFF/ON	

2.5 DMX05/06 UPDATE

Click "DMX05/06 Firmware Upgrade" To Enter The interface of Chip Firmware Upgrade,
as Follows:

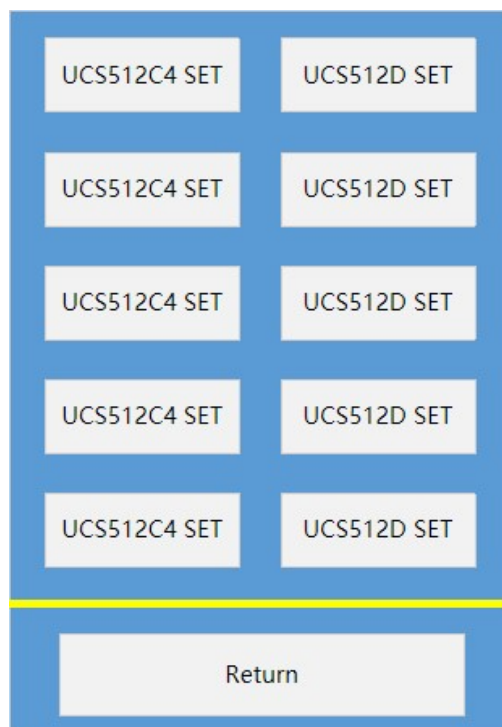


Points to Note:

DMX05/06 Chip Firmware Upgrade, Click Upgrade Within 3 Seconds After Power-on.

3、UCS SET(Continuous Update)

Click "UCS Chip Settings" on The Main interface to Enter The interface as Follows:



3.1 UCS512C4 SET

Click "UCS512C4 Chip Settings" To Enter The Setting interface as Follows:

Local Channel 4 >

Self-TestR 006

Self-TestG 006

Self-TestB 006

Self-TestW 006

Write

Return

Field Selection: 1/2/4;
Self-check Color
R/G/B/W:
Customizable Values:
0~255;

3.2 UCS512D SET

Click "UCS512D Chip Settings" To Enter The Setting interface as Follows:

Local Channel 4 >

No-Signal SelfTest >

Self-TestR 006

Self-TestG 006

Self-TestB 006

Self-TestW 006

Write

Current R 64

Current G 64

Current B 64

Current W 64

Write

Return

Field Selection: 1/2/4;
No Signal State: 2
Options
1, The Last Frame
2. Power on the Lamp
Customizable Values:
0~255;

Current Setting
R/G/B/W:
UCS512D Current
Adjustment,
Value Range: 1-64;

3.3 UCS512E SET

Click "UCS512E Chip Settings" To Enter The Setting interface as Follows:

Trans Times	4	>	Write
NO-Signal	LastPic	>	
Color	4	>	
Self-TestR	006		
Self-TestG	006		
Self-TestB	006		
Self-TestW	006		
Local Chan	001	Write	Write
Current R	16		
Current G	16		
Current B	16		
Current W	16	Return	

Forwarding: 1/2/3/4;
 No Signal State: 2 Options
 1, The Last Frame
 2. Power on the Lamp
 Customizable Values: 0~255;

Self-channel Settings:
 Number of Channels
 Current Setting
 R/G/B/W:
 UCS512E Current Adjustment,
 Value Range: 1-64;

3.4 UCS512F SET

Click "UCS512F Chip Settings" To Enter The Setting interface as Follows:

No-Signal	LastPic	>	Write
Self-TestR	006		
Self-TestG	006		
Self-TestB	006		
Self-TestW	006		
Auto-Addr	0	Write	Write
Current R	16		
Current G	16		
Current B	16		
Current W	16		
Return			

No Signal State: 2 Options
 1, The Last Frame
 2. Power on the Lamp
 Customizable Values: 0~255;

Automatic Code writing:
 0 OFF 1 On

Current Setting
 R/G/B/W:
 UCS512F Current Adjustment,
 Value Range: 1-64;

3.5 UCS512G6 SET

3.5.1 Click "UCS512G6 Chip Settings" To Enter The Setting interface as Follows:

Chanel	4	>	Write
Auto-Addr	NO	>	Write
Smooth	NO	>	Write
AntiNosie	NO	>	Write

OTHER-Set

CURR-Set

PWM-Set

Return

Forwarding:
1/2/3/4/5/6;
Automatic Write: Enable and Disable
Grayscale Smoothing:
On and off
A Anti-jamming: On and OFF

Other parameters: Chip Parameters

Current Setting
R/G/B/W:
UCS512G6 Current Adjustment,
Value Range: 1-64;
PWM Settings:
Value Range: 1-128;

3.5.2 Click "Other Parameters" To Enter The interface for Setting this Function, as

Follows:

No-Signal	SelfTest	>
Refresh	4K	>
AddrCheck	ON	>
All-Jump	OFF	>
Speed	1s	>
RGB-Change	OFF	>
Speed	1s	>
All-Change	OFF	>
Speed	1s	>

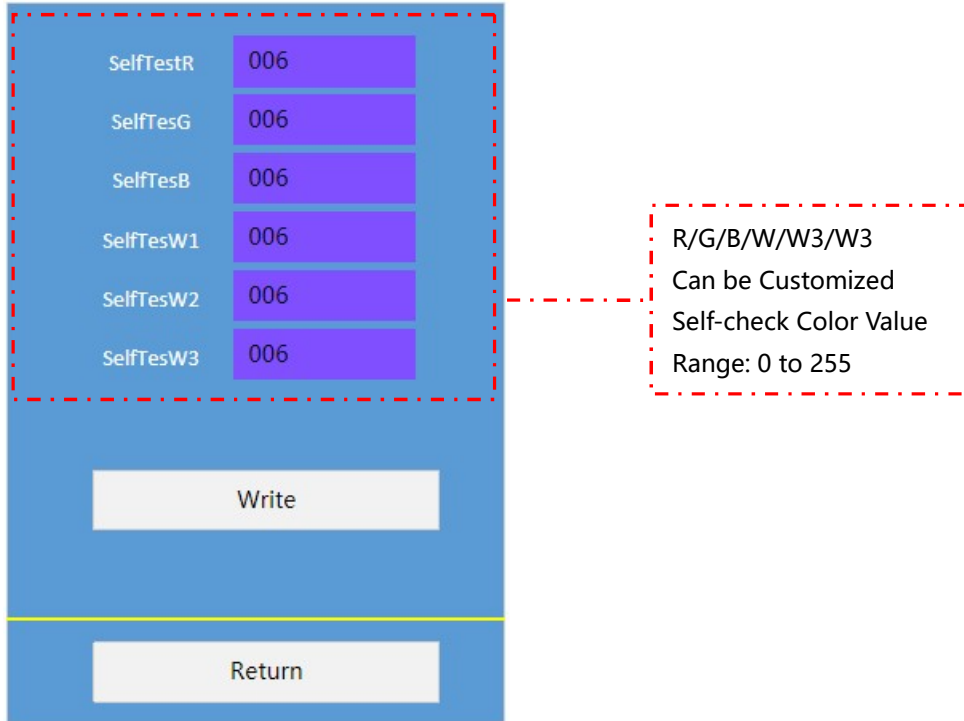
Return

NextPage

No Signal State: 2
Options
1, The Last Frame
2. Power on the Lamp
Customizable Values:
0~255;
Refresh Rate:
250/4K/8K/16K
optionalAddress
Detection: Enable and Disable
Effect: On and OFF
Time: Built-in Effect
Time

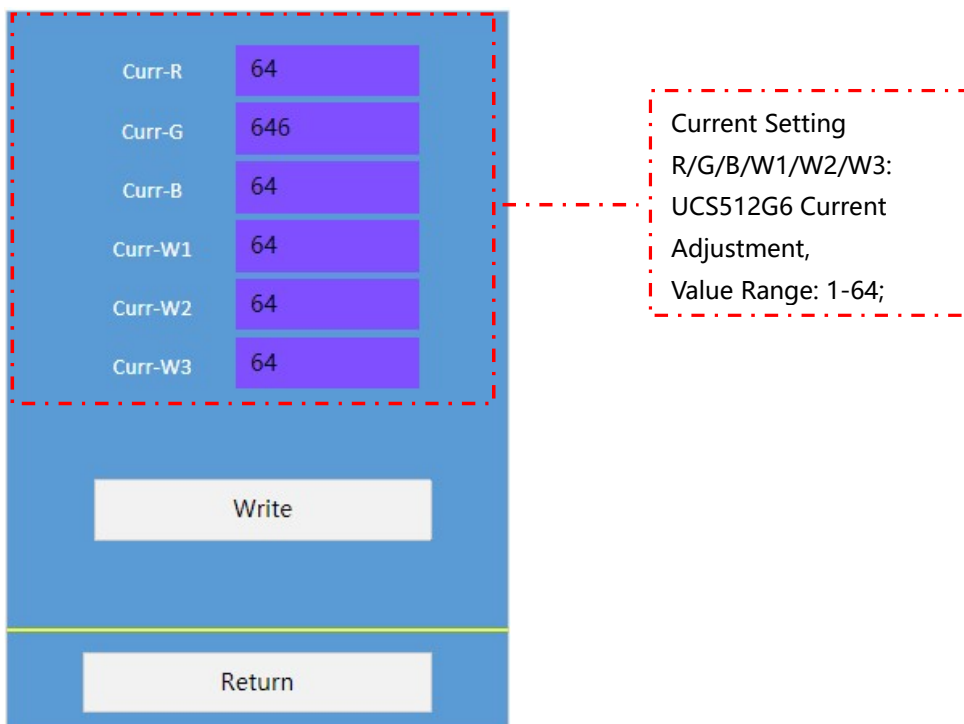
3.5.2.1 Click "Other Parameters" To Enter The interface for Setting This Function,

as Follows:



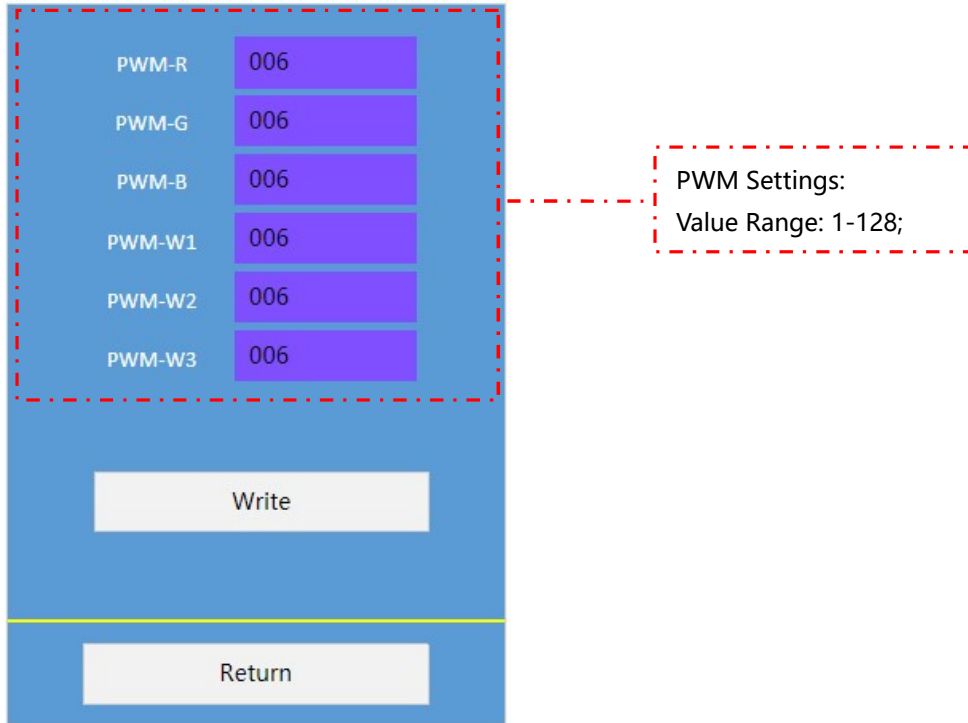
3.5.3 Click "Current Setting" To Enter The interface For Setting This Function, as

Follows:



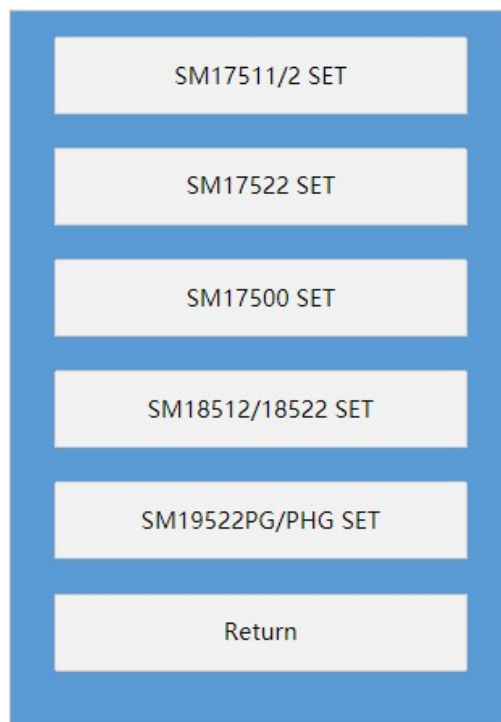
3.5.4 Click "PWM Maximum" To Enter The interface for Setting This Function, as

Follows:



4. SM SET(Continuous Update)

Click "SM Chip Settings" on The Main interface to Enter The interface as Follows:



4.1 SM17511/2 SET

Click "SM1751/2 Chip Settings" To Enter The Setting interface as Follows:

Auto-Addr	OFF	>	<p>Automatic Address Encoding: Enable and Disable Channel: 1/2/3/4 No Signal State: 2 Options 1, The Last Frame 2. Power on the Lamp Customizable Values: 0~255; Current Setting R/G/B/W SM17512/2 Current Adjustment, Value Range: 1-16;</p>
Local Channel	4	>	
No-Signal	SelfTest	>	
Self-Test R	128		
Self-Test G	128		
Self-Test B	128		
Self-Test W	128		
Current R	16	Writ	
Current G	16		
Current B	16		
Current W	16		
Return			

4.2 SM17522 SET

Click "SM17522 Chip Settings" To Enter The Setting interface as Follows:

Auto-ADDR	OFF	>	<p>Automatic Address Encoding: Enable and Disable Channel: 1/2/3/4 No Signal State: 2 Options 1, The Last Frame 2. Power on the Lamp Customizable Values: 0~255; Self-channel Settings: Number of Channels; Current Setting R/G/B/W SM17522 Current Adjustment, Value Range: 1-32;</p>
Local Channel	4	>	
No-Signal	LastPic	>	
Self-Test R	128		
Self-Test G	128		
Self-Test B	128		
Self-Test W	128		
Auto-Addr Add	000	Write	
Current R	32		
Current G	32		
Current B	32		
Current W	32	Return	

4.3 SM17500 SET

Click "SM17500 Chip Settings" To Enter The Setting interface as Follows:

Chip SEL: Other/SM16813
 Color: Divided into 3/4
 No Signal State: 2
 Options
 1, The Last Frame
 2. Power on the Lamp
 Customizable Values:
 0~255;
 Protocol: ZERO/DMX512
 Current Gain Selection:
 Chip Channel Current
 Gain, Number
 Value Range: 0/16/32/64;

5. Device SET

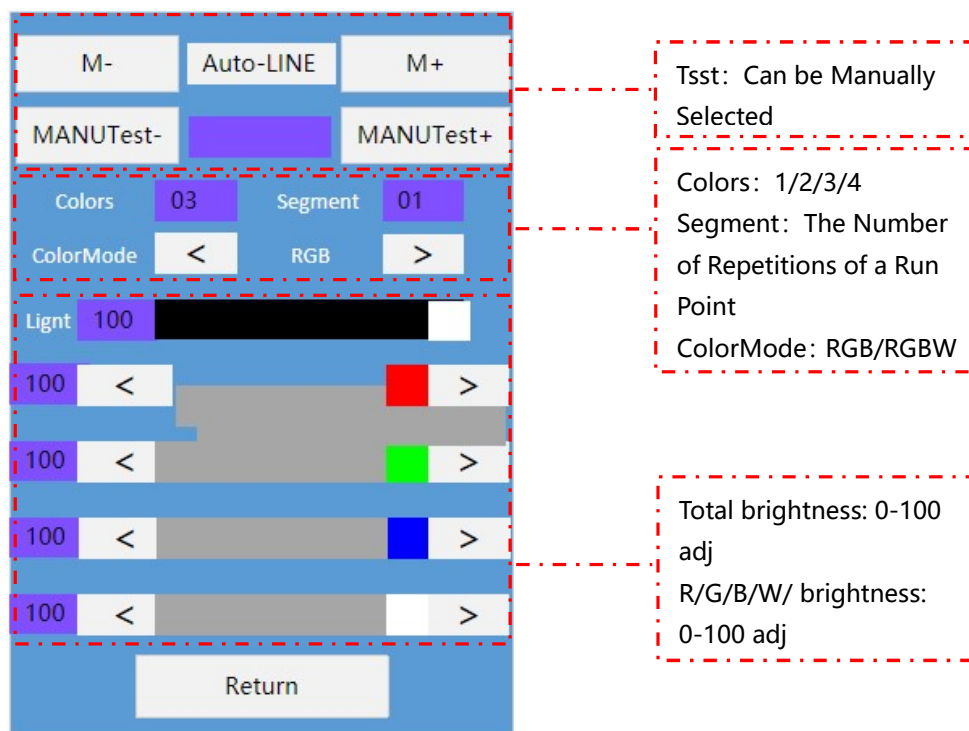
Parameter Setting Functions, including Load Channel, Clock, FPS, etc. Are as Follows::

Chanel:
 The Number of Loaded
 Channels Can be Modified
 to a Maximum of 3072
 Channels.
 Clock: Maximum 1000Kb
 FPS: Default:25Hz, Which
 is Adjustable

Note: Restore The Factory Settings, Restore The Device Parameters To The Factory State.

6、 Test

Click The Test Button to Enter The Test Module as Follows:



Tsst: Can be Manually Selected

Colors: 1/2/3/4
Segment: The Number of Repetitions of a Run Point
ColorMode: RGB/RGBW

Total brightness: 0-100 adj
R/G/B/W/ brightness: 0-100 adj

Test Effect in Automatic/Manual Mode

Code	M- M+	Code	Manual - Manual +
Auto-LINE	Run Some	Manu-LINE	Manual Running Point
Auto-RED	Gradient Red	Manu -RED	Manual Red Gradient
Auto-GREEN	Gradient Green	Manu-GREEN	Manual Green Gradient
Auto-BLUE	Gradient Blue	Manu-BLUE	Manual Blue Gradient
Auto-WHITE	Gradient White	Manu-WHITE	Manual White Gradient
Auto-CHING	Gradient Cyan	Manu-CHING	Manual Cyan Gradient
Auto-YELLOW	Gradient Yellow	Manu-YELLOW	Manual Yellow Gradient

Auto-PURPLE	Gradient Purple	Manu-PURPLE	Manual Purple Gradient
R→G→B→W→	RGBW Jump	—	—
R~G~B~W~	Multi Color Gradient	—	—
7Color mode0	Seven Color Gradient	—	—
7Color mode1	Colorful Flowing Water	—	—
7Color mode2	Colorful Tail	—	—
RGBW	Specify a Color Value	—	—

Note 1-1: The Part with -- in The Above Table Represents: Manual Mode is Not Supported in This Test Mode;

Note 1-2: RGBW Mode is The Specified Color Value Mode. When You Drag The Color Value of The Four Channels R/G/B/W in the interface, The Test mMode Will Automatically Switch to RGBW Mode;

Colors : Refers to The Number of Colors in The Animation Playing Mode. The Value Range is 1/2/3/4.

ColorMode: Support Color Selection, Such as R, RG, RGB, RGBW, Color Channel order Can be Freely Selected

7、 Play

Click "Play" on The Main interface to Enter The interface for Playing Offline Files in SD, as Follows:

The screenshot shows a control interface with the following elements:

- Play Num:** 06
- All Frame:** 05100
- Playing..:** 01 20%
- Pre** and **Next** buttons for program navigation.
- Slow**, **x 01**, and **Fast** buttons for speed control.
- Return** button at the bottom.

Callouts provide the following details:

- Number of Programs:** Number of Programs on SD Cards
- Total Frame Count:** The Total Frame Count of The Offline File
- Current Play:** Plays the Current Clip and The Playing Progress
- Select:** Click to switch programs
- Speed:** Range 0.5-16

8、DMX Console

Click "DMX Console" on the Main interface to Enter The interface That Simulates DMX512 Console, as Follows::

The screenshot shows a DMX512 console interface with a grid of 16 channels (001-016) and a value sending area at the bottom. Callouts explain the following features:

- Green indicates activation:** Points to the value '255' in channel 001.
- DMX Channel Number:** Points to the channel number '007'.
- DMX Channel Value:** Points to the value '000' in channel 007.
- DMX Value Sending Area:** Points to the bottom section where a color block can be dragged and buttons can be used to increase or decrease the value.

8、RDM

Click "RDM" on the main operation interface to enter the interface for detecting and addressing RDM lamps, as follows:

NodeNum	001/003	UID	0682:89ff6171
Addr	001/003	Footprint	04
Label	MR-RDM06		
Manufac	Mingrui		
Status	online	Sensors	04
SenVal	22°C 23.8V 0.900A		
Search	Search+	Check Sen	
PreNode	NextNode	Identify	
Address	001	Return	

DMX Channel Address input Bar

NodeNum: DC02 The Number of Equipment Carried and a Particular Equipment in The Format of 00X/00Y;

UID: Is The ID Code Given by The RDM Lamps at The Factory. This Code is The RDM Equipment Code and Has Uniqueness;

Addr: DMX512 Channel Address of The RDM Device;

Footprint: The Number of Channels of The RDM Device;

Label: Device Labels **Manufacturer:** Equipment Manufacturer information;

Status: Online and Offline Status of The Device **Sensors:** RDM Devices Probe Number;

SenVal: The Value Detected by The Probe, Temperature, Voltage, Current;

Search: Addressers Search RDM Devices;

Search+: After Searching for RDM Devices, Add RDM Devices and use incremental Search;

Check Sen: Non-Real-Time inspection of RDM Lamps;

PreNode|NextNode: Select The RDM Device by Pressing The up and Down Buttons. The Number of Devices is Displayed in The Number of Devices;

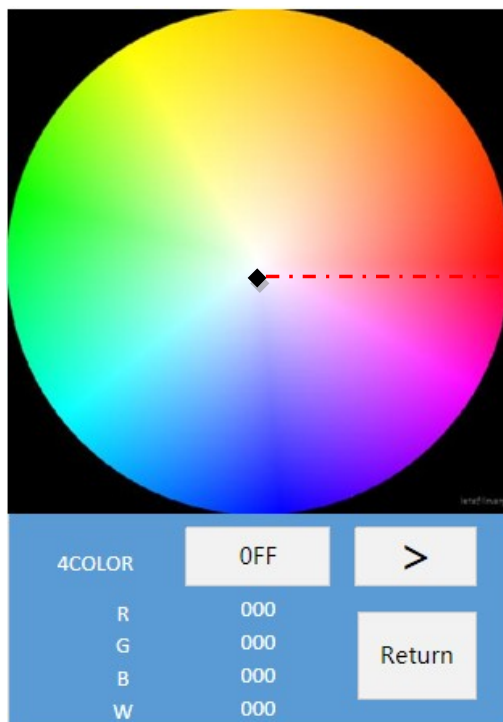
Identify: Light the Selected RDM Lamps;

Address: The DMX512 Channel Address of The Selected RDM Device is Specified by UID.

9、Color Test

Click "Color Drive Take Color" in The Main Operation interface to Enter The interface of

Writing Color Drive Take Color, as Follows:



Can Click in The Color Tray, Pick a Point, Can Parse Out The Color Value of its Point, and Sent to The Lamp Through The Addresser. The Four-Color Mode is Divided into:

- 1、 $(R+G+B)/3$
- 2、 Max (R,G,B)
- 3、 Max (R,G,B)

Frequently Asked Questions

1、 In DC02 application, according to DMX512 standard protocol, the load channel and clock frequency should be set to what?

According to the standard protocol of DMX512, its standard value is as follows:

Number of loaded channels =512 channels;

Clock frequency (baud rate) =250K=0.25M

2、 What is the type of USB power supply interface of DC02?

The power supply interface of the DC02 handheld addresser is Type-C.

Although the current output of mobile phone charging bank is generally up to 2.1A, the actual current output of mobile phone charging is non-constant current output, so the actual current will not exceed 0.5A when using DC02.

3、 Can the DC02 handheld addresser be used as an offline master in engineering applications?

The DC02 handheld addresser can read the offline effect file in the SD card and output the DMX512 signal to drive the LED lamp.